ENVIRONMENT

THE SCIENCE BEHIND THE STORIES

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Ch 13

Urbanization and Creating Livable Cities

Part 2: Environmental Issues and the Search for Solutions

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This lecture will help you understand:

- The scale of urbanization
- Urban and suburban sprawl
- Planning and land use strategies
- Transportation options
- The role of urban parks
- Impacts and advantages of urban centers
- Sustainable cities



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Central Case: Managing growth in Portland, Oregon

- Oregon residents feared sprawling development would ruin their communities
- Urban Growth Boundaries
 (UGBs) allow development
 in urban areas and protect
 open spaces
- Upcoming ballot initiatives may allow landowners to ignore the regulations



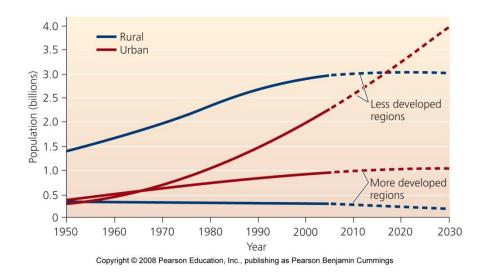
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Our urbanizing world

- **Urbanization** = the movement of people from rural to urban areas
 - The greatest change of human society since its transition to a sedentary agricultural lifestyle
- Urban areas are growing rapidly
 - The growing human population
 - More people are moving to urban areas
- Urbanization began when agricultural surpluses allowed people to leave their farms

Global urbanizing trends

- In 1950, 30% of the population was urban, today it's 49%
- In developed nations, urbanization has slowed
 - **Suburbs** = the smaller communities that ring cities
- Developing nations are urbanizing rapidly
 - People are searching for jobs and urban lifestyles

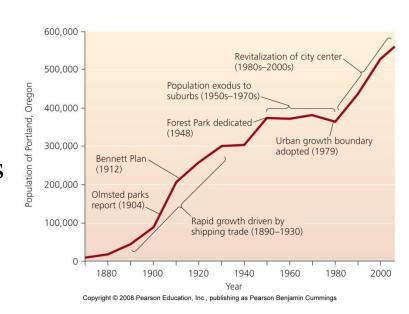


Today's urban centers are unprecedented

- Urban centers have been part of human culture for thousands of years
 - The sheer scale of today's urban areas is unprecedented
- Today, 20 cities are home to more than 10 million residents
 - Tokyo, Japan, is home to 35 million people
 - Mexico City and New York City, each hold 19 million
- The majority of urban dwellers live in smaller cities

Urban growth has often been rapid

- American cities grew rapidly
 - Due to increased trade
 - Crowding and deteriorating economic conditions occurred
 - Residents moved to the suburbs
- Cities in southern and western states have grown
 - People in northern and eastern states moved in search of warmer weather or more space



Urbanization in developing countries

- Most fast-growing cities are in developing countries
 - Less need for farm labor due to industrialization
 - Wars, conflict, and ecological degradation
- Many of these cities face overcrowding, pollution, and poverty
 - Their economic growth does not match their population growth

Factors influence the geography of urban areas

- Climate, topography, and the configuration of waterways help determine if a small settlement becomes a large city
- Many well-located cities are linchpins in trading networks
 - They funnel in resources from agricultural regions
 - Portland, Oregon; and Chicago, Illinois



(a) St. Louis, Missouri
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(b) Fort Worth, Texas

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Spatial patterns of urbanization change

- Today, population centers are decentralizing
 - Global commerce, jet travel, television, cell phones, the Internet
 - Businesses don't need to be in urban areas
 - Highway networks make it easier to commute

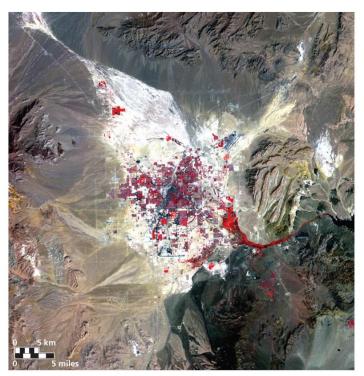
People have moved to suburbs

- By the mid-1900s, the U.S. and other countries had accumulated more people than jobs
 - Unemployment caused poverty and crime
 - Affluent city dwellers moved to cleaner, less-crowded suburbs
- Suburbs had advantages of space and privacy
 - More space, better economic conditions, cheaper real estate, less crime, and better schools
- But natural space decreased with increasing suburbs
 - People had to drive everywhere, increasing traffic congestion

Sprawl

- Houses and roads supplant more than 2 million ha (2.5 million acres) of U.S. land per year
- **Sprawl** = the spread of low-density urban or suburban development outward from an urban center
 - Physical spread of development is greater than the rate of population growth
 - Phoenix, Arizona's land area grew 27 times larger, while its population grew 12 times larger between 1950 and 2002

People in suburbs take up more space





(a) Las Vegas, Nevada, 1972

(b) Las Vegas, Nevada, 2002

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Each person in a suburban region takes up an average of 11 times as much space as does a resident of the city proper

Several types of development lead to sprawl



(a) Uncentered commercial strip development

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(c) Scattered, or leapfrog, development

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(b) Low-density single-use development

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(d) Sparse street network

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Sprawl has several causes

- Human population growth
- Per Capita Land Consumption: more land per person
 - The amount of sprawl = the number of people added to an area times the amount of land the average person occupies
 - Interstate highways
 - Technologies (telecommunications and the Internet) free businesses from dependence on the centralized infrastructure and workers can live wherever they desire
- People like their space and privacy
- Economists, politicians, and city boosters have encouraged it
 - "Growth is good"

What is wrong with sprawl?

- Transportation: people are forced to drive cars
 - Pressure to own cars and drive greater distances
 - Increases dependence on nonrenewable petroleum
 - Lack of mass transit options
 - More traffic accidents
- Pollution from sprawl's effects on transportation
 - Carbon dioxide, nitrogen- and sulfur-containing air pollutants
 - Motor oil and road salt from roads and parking lots

What else is wrong with sprawl?

- Health: promotes physical inactivity because driving cars replaces walking
 - Increases obesity and high blood pressure
- Land use: less land is left as forests, fields, farmland, or ranchland
 - Loss of ecosystem services, recreation, aesthetic beauty, wildlife habitat
- Economics: drains tax dollars from communities
 - For roads, water and sewer systems, electricity, police and fire services, schools in new developments

City and regional planning

- **City planning** = the professional pursuit that attempts to design cities so as to maximize their efficiency, functionality, and beauty
 - Planners advise policymakers on development options, transportation needs, public parks, etc.
- Daniel Burnham's 1909 *Plan of Chicago* = the first thorough plan for an American city

The Plan of Chicago

- Expanded city parks, playgrounds
- Streamlined traffic systems
- Removed industry and railroads from Lake Michigan



(c) Modern-day Chicago

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(a) Chicago lakefront in 1890

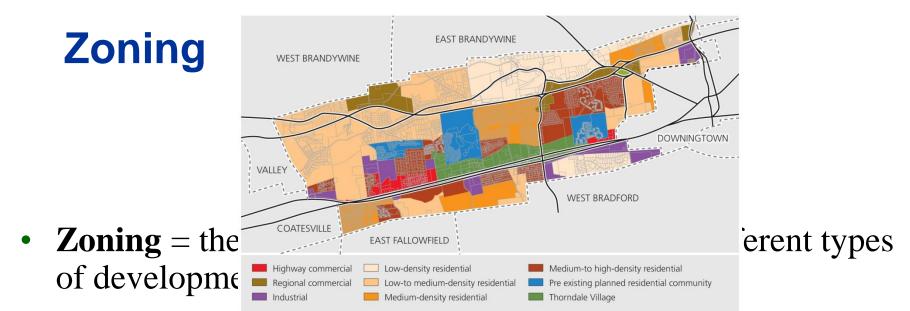


(b) Architectural drawing from the Plan of Chicago

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City and regional planning

- City planning grew throughout 20th century
 - Expanding urban populations
 - Decay of inner cities
 - Wealthier residents fled to suburbs
- **Regional planning** = deals with same issues as city planning, but with broader geographic scales that must coordinate with multiple municipal governments



- Can restrict areas to a single use or can allow a combination of residential and commercial use
- Opponents say that zoning's government restriction violates individual freedoms
- Proponents say government can set limits for the good of the community

Urban growth boundaries (UGBs)

- Limits sprawl: keeps growth in existing urbanized areas
 - Revitalize downtowns
 - Protect farms, forests, and their industries
 - Ensure urban dwellers some access to open space
- May reduce infrastructure costs
- Disadvantages:
 - Increases housing prices within their boundaries
 - Restricts development outside UGB
 - Increases the density of new housing inside the UGB
 - Increasing pressure to expand boundaries

Oregon's urban growth boundary

The long-term goal was to prevent growth of a megalopolis stretching from Eugene to Seattle



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Smart growth

- **Smart growth** = urban growth boundaries and other land use policies to control growth
- Proponents promote:
 - Healthy neighborhoods and communities
 - Jobs and economic development
 - Transportation options
 - Environmental quality
- Building "up, not out"

Copyright 20 Focusing developments in existing areas

Principles of smart growth

- Mixed land uses
- Compact building design
- Range of housing opportunities and choices
- Walkable neighborhoods
- Distinctive, attractive neighborhoods
- Preserve open space
- Develop existing communities
- A variety of transportation choices
- Predictable development decisions
- Community collaboration in development decisions

New urbanism

• **New urbanism** = neighborhoods are designed on a walkable scale

- Homes, businesses, and schools are close together

• Functional n needs can be



a family's

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Transit-oriented development

- **Transit-oriented development** = communities arrayed around stops on a major rail transit line
 - People can travel by train and foot alone
- Zoning rules must cooperate with new urbanism
 - Denser development must be allowed

Mass transportation

6,000 5,000 BTU per passenger-mile 4,000 3,000 2,000 1.000

(a) Energy consumption for different modes of transit Copyright © 2008 Pearson Education, Inc., publishing as Pearson Benjamin Cummings

- A key in improvement of quality of urba
- Options include:
 - Public buses
- Trains and subways

 Light rail = smaller rail systems pow standard stan



(b) Operating costs for different modes of transit

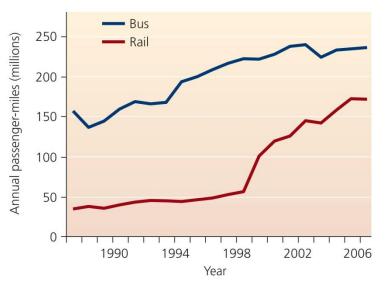
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Train and bus systems



(a) MAX light rail train

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- (b) Portland transit ridership trends
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- The most-used train systems in the U.S. are in the largest cities
 - Carry more than 25% of each city's daily commuters
- Most countries have bus systems more accessible than in the U.S.
- Light rail systems are rapidly increasing

Problems with mass transport

- Expensive to replace existing roads
- Types of mass transit differ in their effectiveness
 - Depends on city size, size of the transit system
- Governments can encourage mass transit
 - Raise fuel taxes
 - Tax inefficient modes of transport
 - Reward carpoolers
 - Encourage bicycle use and bus ridership
 - Charge trucks for road damage
 - Stimulate investment in renewed urban centers

Parks and open spaces are key elements

- City dwellers want to escape from noise, commotion, and stress of urban life
- Natural lands, public parks, and open space provide greenery, scenic beauty, freedom, and recreation
- Protecting natural lands becomes more important with increased urbanization
 - Because urban dwellers become more isolated and disconnected with nature

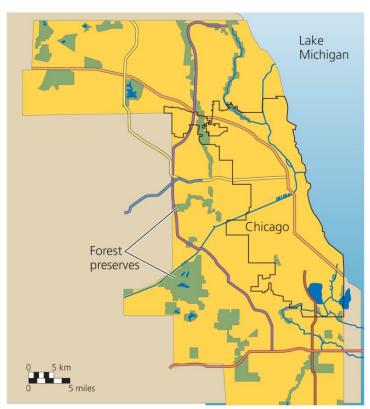
City parks

- Originated in America in at the end of the 19th century
 - People wanted to make dirty, crowded cities more livable
 - Began in eastern cities
 - Lawns, groves, and curved pathways originated with European ideals



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Conflicts between the wealthy and labor classes



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- Conflicts over park's intended purposes arose
 - Rich citizens wanted aesthetic "pleasure grounds"
 - Carriage rides
 - Poor citizens were interested in active recreation
 - Ballgames

Smaller public spaces are also important

- Small spaces can make a big difference
 - Playgrounds, community gardens

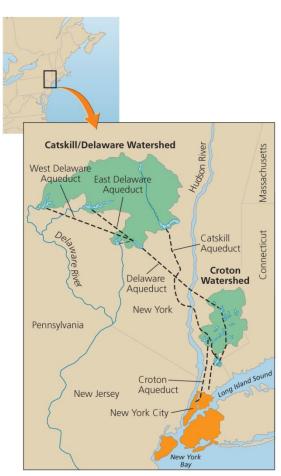


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Greenways

- **Greenways** = strips of land that connect parks or neighborhoods
 - Protect water quality
 - Boost property values
 - Corridors for wildlife movement
- Ecological restoration in cities
 - Enhances "naturalness" of cities
 - San Francisco's Presidio area is being restored to native dune communities

Urbanization impacts the environment



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- Resource sinks = cities must import resources from long distances
 - We rely on large expanses of land elsewhere for resources
 - We need natural land for ecosystem services (air and water purification, nutrient cycling, water treatment)

People don't feel the consequences of choices

- Isolated urban residents don't feel the environmental impact of their choices
- Long distance transportation of resources requires a great deal of fossil fuels
 - But, a world without cities would require more fossil fuels

Efficiency in urban areas

- **Efficiency** = the concentration of people in cities allows efficient consumption of resources
 - City density facilitates social services that improve the quality of life
 - Medical services, education, water and sewer systems, waste disposal, transportation

Consumption in urban areas

- Consumption = heavy use of outside resources extends ecological footprints of cities to a level far beyond their actual sizes
 - Cities take up only 2% of the land surface, but consume more than 75% of the world's resources
 - Urban dwellers have far larger ecological footprints that rural dwellers
 - But, urban residents tend to be wealthier, and wealth correlates with consumption

Cities preserve land but export pollution

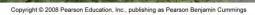
- Because people are packed densely in cities, more land outside cities is left undeveloped
 - If cities did not exist, we would have much less room for agriculture, wilderness, biodiversity, or privacy
- Cities export wastes and transfer the costs of activities to other regions
 - Citizens are exposed to pollution such as heavy metals and chemicals
 - The poor bear the brunt of pollution because they are too poor to move

Cities have noise and light pollution

- Noise pollution = undesired ambient sound
 - Degrades aesthetic surroundings
 - Can induce stress and harm hearing
- **Light pollution** = lights obscure the night sky, impairing the visibility of stars

Urban centers foster innovation

- Cities promote a flourishing cultural life
 - They spark innovation and creativity
 - Promote education and scientific research
 - They are engines of technological and artistic inventiveness
 - They serve as markets for organic produce, recycling, and education



Some seek sustainability for cities

- Cities must replace the one-way linear metabolism of importing resources and exporting wastes
 - Destabilizes environmental systems and are not sustainable
- **Urban ecology** = cities can be viewed explicitly as ecosystems
 - Fundamentals of ecology and systems apply to cities

Urban sustainability: cities should...

- Use resources efficiently
- Recycle
- Develop environmentally friendly technologies
- Account fully for external costs
- Offer tax incentives for sustainable practices
- Use locally produced resources
- Use organic waste and wastewater to restore soil fertility
- Encourage urban agriculture

Cities can become sustainable

- Singapore, Japan, produces all its own meat
- Curitiba, Brazil, has a highly effective bus network, as well as provides recycling, environmental education, job training, and free health care
- Developed countries should invest in resource-efficient technologies to reduce their impacts
- Developing countries should invest in basic infrastructure to improve health and living conditions

Conclusion

- As half the human population has moved to urban lifestyles, our environmental impact has changed
- Resources must be delivered over long distances
- Urban sustainability makes urban areas better places to live
 - Expanding transportation options to relieve congestion
 - Ensuring access to park lands and greenspaces prevents us from becoming isolated from nature
- American cities are becoming more livable



_____ occurred as a result of deteriorating conditions in the inner cities

- a) Movement to suburbs
- b) Movement to rural areas
- c) Development of inner cities
- d) Decentralization of city management



"Sprawl" is defined as...?

- a) Increased resource extraction from rural areas
- b) Creating more livable cities
- c) The spread of low-density development outward from an urban center
- d) The spread of high-density development outward from an urban center



Which of the following is NOT a cause of urban sprawl?

- a) People like their privacy
- b) Technology allows people to work from home
- c) Technology frees businesses from having to be located in the city
- d) All of the above are causes of sprawl



City planning tries to design cities so they....

- a) Maximize their efficiency and beauty
- b) Maximize their efficiency, even at the expense of their beauty
- c) Maximize their beauty, even at the expense of their efficiency
- d) Increase the tax base for needed infrastructure



Urban growth boundaries....

- a) Encourage development in the suburbs
- b) Can be implemented only in wealthier cities
- c) Keeps growth within existing urbanized areas
- d) Are no longer a viable option for U.S. cities



In "new urbanism," cities are designed around...?

- a) Mass transit
- b) Cars and highways
- c) Walking
- d) All of the above



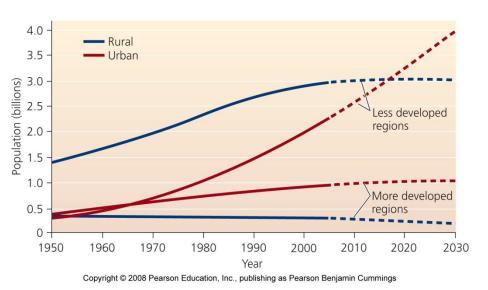
Which statement is false, regarding cities?

- a) They must import resources from far away
- b) They rely on large expanses of land for ecosystem services
- c) People living in cities feel more connected to nature, particularly since TV
- d) Cities tend to concentrate people, allowing for more efficient consumption of resources

QUESTION: Interpreting Graphs and Data



What major conclusion can be drawn from this graph on urbanization?



- a) Urbanization will decrease in more developed regions
- b) Urbanization will decrease in less developed regions
- c) Urbanization will increase most rapidly in less developed regions
- d) Urbanization will increase most rapidly in more developed regions

QUESTION: Interpreting Graphs and Data



What result can be anticipated from the following type of development?



(b) Low-density single-use development

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- a) Urban sprawl will increase
- b) Urban sprawl will decrease
- c) People will leave this area and move back to the city
- d) People will suffer stress from overcrowding

QUESTION: Viewpoints



Imagine you lived next to a 10-acre parcel of land that the owner wanted to develop into a dense housing division. How would you feel?

- a) Fine; it's the person's right to develop the land as he or she wants
- b) I would not like it, but it's the person's right to develop the land
- c) The city should buy the property to put in a park
- d) I would try to buy the property, and post large "Keep Out" signs